

Judge's Signature: 

Judge's Signature: 

1 POINT PENALTIES:

- A- (Miss) losing working advantage
- B- Noise directed to cattle
- C- Working out of position
- D- Toe, foot, or stirrup on shoulder

3 POINT PENALTIES:

- A- Hot 0
- B- Cattle picked up or scattered
- C- Failure to make deep cut
- D- Back fence

5 POINT PENALTIES:

- A- Horse quitting a cow
- B- Losing a cow
- C- Changing cattle after a specific commitment
- D- Failure to separate a single animal after leaving the herd
- E- Blatant disobedience
- F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.

No Score:

- A- Abuse
- B- Lameness

-0- SCORE

- A- Horse turns tail
- B- Using two hands on the reins in a bridle.
- C- Fingers between the reins in a bridle.
- D- Illegal equipment
- E- Leaves working area before time expires
- F- Fall of horse or rider
- G- Bloody Mouth (inside)
- H- Improper Western Attire
- I- Failure to work in the proper working order



HERD WORK
JUDGE CARD

Effective November 16, 2021

Set: 2 Page: 1

Credit - Run Content

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

Herd Work: (+ / ✓+ / ✓ / ✓- / -)
Controlling the Cow: (+ / ✓+ / ✓ / ✓- / -)
Degree of Difficulty: (+ / ✓+ / ✓ / ✓- / -)
Eye Appeal: (+ / ✓+ / ✓ / ✓- / -)
Amount of Working Time: (+ / ✓+ / ✓ / ✓- / -)
Amount of Courage: (+ / ✓+ / ✓ / ✓- / -)
Loose Reins: (+ / ✓+ / ✓ / ✓- / -)
Excessive Herd Help: (-)

NOTE: Judge may blow his/her whistle at any time to terminate the work.
A score of zero will be given if the work is not complete at that time.

NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)									SCORE
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins	Excessive Herd Help	
99	Kick The Dust Up				✓	✓	✓+	✓+	71					71
120	Smooth Dera Max				✓	✓	✓+	✓+	71	✓	✓	✓		71 1/2
2	Stylish Cat N Jazz				✓+	+	✓	++	74			✓+		74
72	George Booney				✓	✓+	✓	✓	70 1/2					71
29	Ima Tuff Response				✓-	-	✓	✓	68					69
98	Margaritta Time				✓-	-	✓	✓-	68					68
84	One Kool Man	A			✓	✓-	✓+	-	68					69
13	Nic It Ona Full Boon				✓	✓-	✓+	✓-	69					68
77	Bitsy ITSY Boon	A			✓-	-	✓+	-	66					67

Judge's Signature:

1 POINT PENALTIES:

- A- (Miss) losing working advantage
- B- Noise directed to cattle
- C- Working out of position
- D- Toe, foot, or stirrup on shoulder

5 POINT PENALTIES:

- A- Horse quitting a cow
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- D- Failure to separate a single animal after leaving the herd
- E- Blatant disobedience
- F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.

No Score:

- A- Abuse
- B- Lameness

3 POINT PENALTIES:

- A- Hot & 0
- B- Cattle picked up or scattered
- C- Failure to make deep cut
- D- Back fence

-0- SCORE

- A- Horse turns tail
- B- Using two hands on the reins in a bridle.
- C- Fingers between the reins in a bridle.
- D- Illegal equipment
- E- Leaves working area before time expires
- F- Fall of horse or rider
- G- Bloody Mouth (inside)
- H- Improper Western Attire
- I - Failure to work in the proper working order



**HERD WORK
JUDGE CARD**

Effective November 16, 2021

Set: 1 Page: 1

Credit - Run Content

(+ Excellent / ✓+ Above Average / ✓ Average
/ ✓- Below Average / - Poor)

Herd Work: (+ / ✓+ / ✓ / ✓- / -)
 Controlling the Cow: (+ / ✓+ / ✓ / ✓- / -)
 Degree of Difficulty: (+ / ✓+ / ✓ / ✓- / -)
 Eye Appeal: (+ / ✓+ / ✓ / ✓- / -)
 Amount of Working Time: (+ / ✓+ / ✓ / ✓- / -)
 Amount of Courage: (+ / ✓+ / ✓ / ✓- / -)
 Loose Reins: (+ / ✓+ / ✓ / ✓- / -)
 Excessive Herd Help: (-)

NOTE: Judge may blow his/her whistle at any time to terminate the work.
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NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT					(+ / ✓+ / ✓ / ✓- / -)				SCORE
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins	Excessive Herd Help	
4	Halo Ruby Tuesday				✓	✓	✓	✓+	70½					
					✓	✓+	✓	✓+	→	✓	✓	✓		71
16	Seven S Red Robin			C	✓	✓	✓	✓	70					
					—	✓+	✓	✓+	→	✓	✓	✓		65
58	Shady Lil Tradition				✓	—	✓	✓-	68					
					✓	—	✓	—	68	✓	✓	✓		68
					✓	—	—	—	→					
10	Uno Im Wright				✓-	✓	✓+	✓-	69½					
					✓+	✓-	✓	✓-	69½	✓	✓	✓		69
					⊖	—	—	—	↓					
17	Tejons Dry Deuce	A			✓	✓-	✓+	✓	69					
					✓	✓-	✓+	✓-	70	✓	✓	✓-		69
					✓	—	—	—	→					
50	ARC Peptos Belle				✓+	✓	✓	—	69					
					—	✓	✓	✓	69	✓	✓	✓		69
					✓	✓	✓	✓	→					
41	Shoot To Thril	A			✓	—	✓	—	67					
		A	0		✓	—	✓+	—	67	✓	✓	✓		64
					✓	✓	✓	✓	→					
94	Little Elk Dancer				✓	✓	✓	+	71					
					✓	✓	+	+	72	✓	✓	✓		72
					✓	✓+	✓	✓+	71					
74	Its Remedy Time				✓	✓-	✓	—	69					
		A			✓	—	✓	—	66	✓	✓	✓-		67
					✓	—	—	—	→					

Judge's Signature:

- 1 Point Penalties**

 - Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn

- 0- Score

 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging In excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

Set: 1
Page: 1

- 2 Point Penalties**

 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

NO SCORE:

 - Abuse
 - Lameness

- 5 Point Penalties**

 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct , +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION										Penalty Total	SCORE
		L Cc	R Cc	stop	L 3/2	stop	R 3/2	Sl Bk			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	
108	FL Sparkle	PENALTY									
		SCORE			SCHOOLING						0

145	Cats Bacardi	PENALTY									
		SCORE	0	0	+1/2	0	+1/2	0	+1/2		7 1/2

0	0	PENALTY									
		SCORE									

0	0	PENALTY									
		SCORE									

0	0	PENALTY									
		SCORE									

0	0	PENALTY									
		SCORE									

0	0	PENALTY									
		SCORE									

0	0	PENALTY									
		SCORE									

0	0	PENALTY									
		SCORE									

0	0	PENALTY									
		SCORE									

0	0	PENALTY									
		SCORE									

0	0	PENALTY									
		SCORE									

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C - Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biling, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



COW WORK JUDGE CARD

Effective November 16, 2021

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
108	FL Sparkle	PENALTY											N	N
		CONTENT			SCHOOLING									0
145	Cats Bacardi	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓					71
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												

Judge's Signature:

EVENT	NRC&CHA Dave Grashuis Memorial	GO-ROUND	DATE	18-Jun-22	JUDGE	Cayley Wilson
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CLASS	100 - Open Bridle	NATIONAL REINED COW HORSE ASSOCIATION	www.nrcha.com
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GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
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2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biling, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average
/ ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
139	Holly Day Time	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					70
130	Gamblelenas Top Gun	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					71½
127	Lenas Smart Maketai	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				1	68½
47	Mr Metallic Freckles	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				3	67½
135	Bad Situation	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					71½
44	Chics Magic Draggin	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				1	67½
4	Halo Ruby Tuesday	PENALTY													
		CONTENT												N	N 0
117	Fantastic Style 001	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					73
75	Xtra Shiners Affairs	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					72
137	Metallic Wizard	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					69
0	0	PENALTY													
		CONTENT													
0	0	PENALTY													
		CONTENT													

Judge's Signature: 

- 1 Point Penalties**

 - Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn

- 0- Score

 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging In excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

Set: 1
Page: 1

- 2 Point Penalties**

 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

NO SCORE:

 - Abuse
 - Lameness

- 5 Point Penalties**

 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		MANEUVER DESCRIPTION	L ^{CC}	R ^{CC}	Stop	L 3/4	stop	R 3/4	Sl Bk			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
139	Holly Day Time	PENALTY	1	1								
		SCORE	-1/2	-1/2	-1/2	0	0	0	0		2	66 1/2
130	Gamblelenas Top Gun	PENALTY	1/2				1/2		2			
		SCORE	0	+1/2	-1/2	0	-1/2	0	0		3	66 1/2
127	Lenas Smart Maketai	PENALTY										
		SCORE	0	-1/2	+1/2	0	+1/2	+1/2	+1/2			71 1/2
47	Mr Metallic Freckles	PENALTY										
		SCORE	+1/2	0	-1/2	0	+1/2	+1/2	+1/2			71 1/2
135	Bad Situation	PENALTY										
		SCORE	0	0	0	0	+1/2	0	0			70 1/2
44	Chics Magic Draggin	PENALTY										
		SCORE	0	0	0	+1/2	+1/2	-1/2	-1/2			70
4	Halo Ruby Tuesday	PENALTY										
		SCORE			SCHOOLING							0
117	Fantastic Style 001	PENALTY										
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0			72
75	Xtra Shiners Affairs	PENALTY	1									
		SCORE	0	0	-1/2	+1/2	-1/2	+1/2	+1/2		1	69 1/2
137	Metallic Wizard	PENALTY										
		SCORE	+1/2	+1/2	+1/2	+1	0	+1/2	0			73
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature:

1 Point Penalties

- Out of Lead
- Failure to run by marker before stop is initiated
- Over or under spin 1/4 turn

- 0- Score

- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
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- Jogging In excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

NO SCORE:

- Abuse
- Lameness

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

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MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		MANEUVER DESCRIPTION	L ^{Co}	R ^{Co}	Stop	L 3/4	Stop	R 3/4	S/Bk			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
138	SJR Smooth Caddy	PENALTY										
		SCORE	+1/2	0	+1/2	0	+1/2	0	+1/2			72
141	Hughes This Chic	PENALTY				1/2						
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2		1/2	72
82	Peptos Apollo Rey	PENALTY										
		SCORE	0	0	0	0	0	0	+1/2			70 1/2
59	Aint Waistin Time	PENALTY										
		SCORE	0	-1/2	-1/2	0	0	0	-1/2			68 1/2
115	RTR All Rise	PENALTY										
		SCORE	0	0	+1/2	+1	+1/2	+1/2	+1/2			73
83	Wimpys Smooth Cat	PENALTY										
		SCORE	0	-1/2	0	-1/2	0	-1/2	+1/2			69
56	Thatcatsouttathehat	PENALTY										
		SCORE	0	+1/2	+1/2	+1/2	0	0	+1/2			72
131	Cats Eticket Time	PENALTY				1/2						
		SCORE	-1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2		1/2	71 1/2
86	LK Skyline Boon	PENALTY										
		SCORE	0	-1/2	0	+1/2	0	+1/2	0			70 1/2
104	Hail Cat	PENALTY										
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2			72 1/2
107	YOU RANG	PENALTY										
		SCORE	0	0	+1/2	-1/2	0	-1/2	+1/2			70
0	0	PENALTY										
		SCORE										

Judge's Signature:

[illegible]

EVENT	NRC&CHA Dave Grashuis Memorial	GO-ROUND	DATE	19-Jun-22	JUDGE	Cayley Wilson
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CLASS	300 - NP Bridle
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NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2021

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION											
	L Cc	R Cc	Stop	L 3 1/2	stop	R 3 1/2	Sl Bk				
MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE	
PENALTY		2							3	69 1/2	
SCORE	+1/2	0	+1/2	+1/2	0	0	0				

106	Cats Gotta Pepto	PENALTY										
		SCORE	0	0	0	0	+1/2	+1/2	+1/2			71 1/2

98	Margaritta Time	PENALTY										
		SCORE	0	0	-1/2	0	0	0	0			69 1/2

46	Tinker One Time	PENALTY										
		SCORE	0	0	0	+1/2	0	+1/2	+1/2			71 1/2

77	Bitsy Itsy Boon	PENALTY										
		SCORE	0	0	+1/2	0	0	0	+1/2			71

29	Ima Tuff Response	PENALTY										
		SCORE	0	0	0	0	+1/2	0	+1/2			71

99	Kick The Dust Up	PENALTY										
		SCORE	0	-1/2	0	0	+1/2	-1/2	+1/2			70

2	Stylish Cat N Jazz	PENALTY										
		SCORE	0	0	0	+1/2	0	0	+1/2			71

64	Soulas Hickory Star	PENALTY										
		SCORE	0	0	0	+1/2	-1/2	+1/2	0			70 1/2

84	One Kool Moon	PENALTY										
		SCORE	0	-1/2	0	0	-1/2	-1/2	0			68 1/2

0	0	PENALTY										
		SCORE										

0	0	PENALTY										
		SCORE										

Judge's Signature: _____

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
 C-Cow's head breaks the plane of the 1 point marker
 E-Changing sides of arena to turn cow
 L-For each length horse runs past cow
 P-Working out of position
 S-Slipping rein
 T-Failure to drive cow past middle marker on first run before initiating the turn
 W- Excessive hollering

2 POINT PENALTIES

- A-Going around corner of arena before turning cow
 B-In an open field turn animal gets within 3 feet of the end fence before being turned
 C - Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E-Exhausting or overworking before circling cow
 H-Hanging up on fence (refusing to turn)
 K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A-Not getting a turn each way (5 points each way)
 B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
 C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
 B- Using two hands on the reins in a bridle or two rein class
 C-Fingers between the reins in a bridle class except the two rein class
 D-Balking
 E-Extremely out of control
 F-Bloody mouth (inside)
 G- Illegal equipment
 H-Leaving working area before pattern is complete

- I- Fall of horse or rider
 J- Schooling between rein work and cow work
 K- Schooling horse between cows, if new cow is awarded



**COW WORK
JUDGE CARD**

Effective November 16, 2021

- L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
 N- Improper Western Attire
 O - Failure to work in the proper working order

NO SCORE:

- A-Abuse
 B-Lameness

Set: 1
 Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average
 / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
14	Rockstar Lights	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓						69½
106	Cats Gotta Pepto	PENALTY													
		CONTENT	✓+	✓+	✓+	✓+	✓	✓+	✓						72
98	Margaritta Time	PENALTY													
		CONTENT	✓	✓-	✓	✓	✓	✓	✓+	✓				1	68
46	Tinker One Time	PENALTY													
		CONTENT	✓	✓	✓-	✓	✓	✓	✓+	✓				1	69
77	Bitsy Itsy Boon	PENALTY													
		CONTENT	✓	✓+	✓+	✓+	✓	✓+	✓	✓+					72
29	Ima Tuff Response	PENALTY													
		CONTENT	✓	✓-	✓	✓	✓	✓	✓	✓				1	70½
99	Kick The Dust Up	PENALTY													
		CONTENT	✓	✓+	✓+	✓	✓	✓	✓	✓+					73
2	Stylish Cat N Jazz	PENALTY													
		CONTENT	✓	✓+	✓	✓+	✓	✓	✓	✓					73½
64	Soulas Hickory Star	PENALTY													
		CONTENT	✓+	✓+	✓+	✓	✓	✓	✓	✓					73
84	One Kool Moon	PENALTY													
		CONTENT	✓	✓-	✓	✓-	✓	✓	✓	-					64½
0	0	PENALTY													
		CONTENT													
0	0	PENALTY													
		CONTENT													

Judge's Signature: _____

- 1 Point Penalties**

 - Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn

- 0- Score

 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

Set: 2
Page: 1

- 2 Point Penalties**

 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

NO SCORE:

 - Abuse
 - Lameness

- 5 Point Penalties**

 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		MANEUVER DESCRIPTION											
			L Cc	R Cc	Stop	L 3 1/2	stop	R 3 1/2	Sl Bk				
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE	
62	Desire Time	PENALTY		2									
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2		2	71	

3	Cats Bandito	PENALTY										
		SCORE	0	0	0	0	-1/2	0	0			69 1/2

13	Nic It Ona Full Boon	PENALTY										
		SCORE	+1/2	+1/2	0	-1/2	+1/2	0	+1/2			71 1/2

36	Color Me In Starlight	PENALTY										
		SCORE	-1/2	-1/2	-1/2	-1/2	0	-1/2	0			67 1/2

72	George Booney	PENALTY		2 r.w.								
		SCORE	0	0	-1/2	0	-1/2	0	-1/2			66 1/2 r

122	AP Lucky Little Lena	PENALTY										
		SCORE	0	+1/2	+1/2	0	+1/2	+1/2	+1/2			72 1/2

120	Smooth Dera Max	PENALTY					1					
		SCORE	0	0	+1/2	+1/2	0	+1/2	+1/2			71

0	0	PENALTY										
		SCORE										

0	0	PENALTY										
		SCORE										

0	0	PENALTY										
		SCORE										

0	0	PENALTY										
		SCORE										

0	0	PENALTY										
		SCORE										

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C - Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



COW WORK JUDGE CARD

Effective November 16, 2021

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 2
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average
/ ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
62	Desire Time	PENALTY															
		CONTENT	✓	✓+	✓+	✓+	✓+	✓	+	✓							72½
3	Cats Bandito	PENALTY															
		CONTENT	✓	✓+	✓+	✓+	✓+	✓+	✓	✓							72
13	Nic It Ona Full Boon	PENALTY															
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓							72
36	Color Me In Starlight	PENALTY															
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓							72
72	George Booney	PENALTY															
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓							69
122	AP Lucky Little Lena	PENALTY															
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓							68½
120	Smooth Dera Max	PENALTY															
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓						1	71
0	0	PENALTY															
		CONTENT															
0	0	PENALTY															
		CONTENT															
0	0	PENALTY															
		CONTENT															
0	0	PENALTY															
		CONTENT															
0	0	PENALTY															
		CONTENT															

Judge's Signature: _____

EVENT	NRC&CHA Dave Grashuis Memorial	GO-ROUND	DATE	18-Jun-22	JUDGE	Cayley Wilson
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CLASS	400 - Open Two Rein
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NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2021

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

			MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									
			MANEUVER DESCRIPTION	L ^{CC}	R ^{CC}	Stop	L 3 1/2	stop	R 3 1/2	Sl Bk		
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
140	CR Tuff Guns N Roses	PENALTY										
		SCORE	+1/2	0	+1	+1	+1/2	+1	+1			75
68	That Sly Pearl	PENALTY	1									
		SCORE	0	+1/2	+1/2	0	+1/2	+1/2	+1/2		1	71 1/2
85	Fletcher CD	PENALTY										
		SCORE	0	0	0	0	-1/2	+1/2	-1/2			69 1/2
87	RTR Jazzin The Blues	PENALTY										
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2			72 1/2
33	Pic A Pepto	PENALTY	1									
		SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2		1	71
117	Fantastic Style 001	PENALTY										
		SCORE	0	0	+1	+1/2	+1/2	+1/2	+1/2			73
119	Very Smart Rosie	PENALTY										
		SCORE	0	-1/2	+1/2	+1/2	+1/2	+1	0			72
97	Trucker Sippin Boons	PENALTY										
		SCORE	0	0	0	+1/2	-1/2	0	0			70
108	FL Sparkle	PENALTY										
		SCORE		SCHOOLING								0
128	Magic Fox	PENALTY										
		SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			73
103	Shine A Lil Light	PENALTY										
		SCORE	0	0	+1	+1	+1/2	+1/2	+1/2			73 1/2
0	0	PENALTY										
		SCORE										

Judge's Signature:

EVENT	NRC&CHA Dave Grashuis Memorial	GO-ROUND	DATE	18-Jun-22	JUDGE	Cayley Wilson
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CLASS	400 - Open Two Rein	NATIONAL REINED COW HORSE ASSOCIATION	www.nrcha.com
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GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



COW WORK JUDGE CARD

Effective November 16, 2021

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average
/ ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
140	CR Tuff Guns N Roses	PENALTY												
		CONTENT	✓	✓+	✓+	✓	✓+	✓	✓					71
68	That Sly Pearl	PENALTY												
		CONTENT	✓-	✓+	✓+	✓+	✓+	✓+	✓				1	71½
85	Fletcher CD	PENALTY												
		CONTENT	✓	✓-	✓-	✓-	✓-	✓	✓-				2	65
87	RTR Jazzin The Blues	PENALTY												
		CONTENT	✓+	✓	✓+	✓+	✓+	✓+	✓					72
33	Pic A Pepto	PENALTY												
		CONTENT	✓	✓+	✓+	✓+	✓+	✓+	✓					72½
117	Fantastic Style 001	PENALTY												
		CONTENT	✓+	✓+	✓+	✓+	✓+	✓	✓				1	71
119	Very Smart Rosie	PENALTY												
		CONTENT	✓	✓+	✓	✓	✓	✓	✓					70
97	Trucker Sippin Boons	PENALTY												
		CONTENT	✓	✓+	✓+	✓+	✓+	✓	✓					71
108	FL Sparkle	PENALTY												
		CONTENT			SCHOOLING								NG NG	0
128	Magic Fox	PENALTY												
		CONTENT	✓	✓+	✓+	✓+	✓	✓	✓					71
103	Shine A Lil Light	PENALTY												
		CONTENT	✓+	✓+	✓+	✓+	✓+	✓+	✓					73
0	0	PENALTY												
		CONTENT												

Judge's Signature:

EVENT	NRC&CHA Dave Grashuis Memorial	GO-ROUND	DATE	19-Jun-22	JUDGE	Cayley Wilson
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CLASS	500 - NP Hackamore	NATIONAL REINED COW HORSE ASSOCIATION	www.nrcha.com
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1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.



REINED WORK JUDGE CARD

Effective November 16, 2021

Set: 1
Page: 1

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION										Penalty Total	SCORE
L C	R C	Stop	L 3/4	stop	R 3/4	Sl Bk					
MANEUVER	1	2	3	4	5	6	7	8			
PENALTY											
SCORE	0	-1/2	+1/2	0	+1/2	0	0			70 1/2	

60	Honey Voodoo	PENALTY										
		SCORE	-1/2	0	0	+1/2	+1/2	+1/2	0			71

71	RTR Judges Kool Cat	PENALTY										
		SCORE	0	0	0	0	0	0	0			70

58	AIN'T WAISTIN TIME	PENALTY										
		SCORE	0	-1/2	-1/2	0	0	0	-1/2			68 1/2

0	0	PENALTY										
		SCORE										

0	0	PENALTY										
		SCORE										

0	0	PENALTY										
		SCORE										

0	0	PENALTY										
		SCORE										

0	0	PENALTY										
		SCORE										

0	0	PENALTY										
		SCORE										

0	0	PENALTY										
		SCORE										

0	0	PENALTY										
		SCORE										

Judge's Signature:

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides



REINED WORK JUDGE CARD

Effective November 16, 2021

- 1 Point Penalties**
- Out of Lead
 - Out of lead each 1/4 circle
 - Slipping rein in the bridle
 - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
- Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

- 5 Point Penalties**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	L ^c	R ^c	Stop	L 3/4	stop	R 3/4	SLBK
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#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
101	Honie Badger	PENALTY										
		SCORE	0	-1/2	+1/2	0	+1/2	0	0			70 1/2
60	Honey Voodoo	PENALTY										
		SCORE	-1/2	0	0	+1/2	+1/2	+1/2	0			71
71	RTR Judges Kool Cat	PENALTY										
		SCORE	0	0	0	0	0	0	0			70
59	AINT WAISTIN TIME	PENALTY										
		SCORE	0	-1/2	-1/2	0	0	0	-1/2			68 1/2
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
 C-Cow's head breaks the plane of the 1 point marker
 E-Changing sides of arena to turn cow
 L-For each length horse runs past cow
 P-Working out of position
 S-Slipping rein
 T-Failure to drive cow past middle marker on first run before initiating the turn
 W- Excessive hollering

2 POINT PENALTIES

- A-Going around corner of arena before turning cow
 B-In an open field turn animal gets within 3 feet of the end fence before being turned
 C - Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E-Exhausting or overworking before circling cow
 H-Hanging up on fence (refusing to turn)
 K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A-Not getting a turn each way (5 points each way)
 B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
 C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
 B- Using two hands on the reins in a bridle or two rein class
 C-Fingers between the reins in a bridle class except the two rein class
 D-Balking
 E-Extremely out of control
 F-Bloody mouth (inside)
 G- Illegal equipment
 H-Leaving working area before pattern is complete

- I- Fall of horse or rider
 J- Schooling between rein work and cow work
 K- Schooling horse between cows, if new cow is awarded



**COW WORK
JUDGE CARD**

Effective November 16, 2021

- L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
 N- Improper Western Attire
 O - Failure to work in the proper working order

NO SCORE:

- A-Abuse
 B-Lameness

Set: 1
 Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average
 / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
101	Honie Badger	PENALTY													
		CONTENT	✓	✓+	✓	✓	✓	✓	✓	✓					71
60	Honey Voodoo	PENALTY													
		CONTENT	✓	✓+	✓	✓	✓	✓	✓	✓					71½
71	RTR Judges Kool Cat	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					70½
59	AUNT WALTON TIME	PENALTY			LA										
		CONTENT	✓	✓-	✓-	✓-	✓	✓	✓	✓				2	67½
0	0	PENALTY													
		CONTENT													
0	0	PENALTY													
		CONTENT													
0	0	PENALTY													
		CONTENT													
0	0	PENALTY													
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		CONTENT													
0	0	PENALTY													
		CONTENT													

Judge's Signature: _____

Judge's Signature: 

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
B- Cow that doesn't respect horse
C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
C- Degree of difficulty
D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
C-Cow's head breaks the plane of the 1 point marker
E-Changing sides of arena to turn cow
L-For each length horse runs past cow
P-Working out of position
S-Slipping rein
T-Failure to drive cow past middle marker on first run before initiating the turn
W- Excessive hollering

2 POINT PENALTIES

- A-Going around corner of arena before turning cow
B-In an open field turn animal gets within 3 feet of the end fence before being turned
C - Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E-Exhausting or overworking before circling cow
H-Hanging up on fence (refusing to turn)
K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A-Not getting a turn each way (5 points each way)
B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
B- Using two hands on the reins in a bridle or two rein class
C-Fingers between the reins in a bridle class except the two rein class
D-Balking
E-Extremely out of control
F-Bloody mouth (inside)
G- Illegal equipment
H-Leaving working area before pattern is complete

- I- Fall of horse or rider
J- Schooling between rein work and cow work
K- Schooling horse between cows, if new cow is awarded



**COW WORK
JUDGE CARD**

Effective November 16, 2021

- L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
N- Improper Western Attire
O - Failure to work in the proper working order

NO SCORE:

- A-Abuse
B-Lameness

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average
/ ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
30	One Classy Response	PENALTY									A				
		CONTENT	✓	✓	-	-	✓	✓	✓	✓				2	66½
92	Heza Sparky Playboy	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					70½
0	0	PENALTY													
		CONTENT													
0	0	PENALTY													
		CONTENT													
0	0	PENALTY													
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0	0	PENALTY													
		CONTENT													

Judge's Signature: _____

- 1 Point Penalties**

 - Out of Lead
 - Out of lead each 1/4 circle
 - Slipping rein in the bridle
 - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 0- Score

 - Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

Set: 2

Page: 1

- 2 Point Penalties**

 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

NO SCORE:

 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

- 5 Point Penalties**

 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		MANEUVER DESCRIPTION	L ^{CC}	R ^{CC}	stop	L 3 1/2	stop	R 3 1/2	Sl Bk			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
135	Bad Situation	PENALTY										
		SCORE	0	0	-1/2	0	-1/2	-1/2	0			68 1/2
10	Uno Im Wright	PENALTY										
		SCORE	0	0	0	0	+1/2	+1/2	+1/2			71 1/2
15	Pretty Boy Max	PENALTY	2 1/2	1 1/2								
		SCORE	-1	-1	0	-1/2	-1/2	-1/2	-1/2		2 1/2	60
57	Heavens Wild Kat	PENALTY										
		SCORE	0	0	-1	+1/2	-1	0	-1/2			68
94	Little Elk Dancer	PENALTY										
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	0			72 1/2
58	Shady Lil Tradition	PENALTY				0						
		SCORE	0	0	-1/2	-1/2	-1/2	-1/2	0		0	0
16	Seven S Red Robin	PENALTY	2	2								
		SCORE	-1/2	-1/2	0	0	0	0	+1/2		5	64 1/2
41	Shoot To Thril	PENALTY	1		1		1					
		SCORE	-1/2	-1/2	-1/2	0	-1/2	0	-1/2		3	64 1/2
61	Spooky N Smart	PENALTY	1/2									
		SCORE	0	-1/2	-1	0	-1/2	0	0		1/2	67 1/2
42	Miss Pep N Step	PENALTY	1									
		SCORE	-1/2	0	-1/2	-1	-1	-1	-1/2		2	63 1/2
91	Alles Starlight	PENALTY										
		SCORE	0	0	-1/2	-1/2	-1/2	-1/2	-1/2			67 1/2
73	Genuinely Code Red	PENALTY				5 c.w.						
		SCORE	-1/2	0	+1/2	0	0	0	0		5	70 1/2

Judge's Signature:



BOXING JUDGE CARD

Effective November 16, 2021

Set 2
Page: 1

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch. at anytime or
excessively whipping or spurring the horse.
- C-Blatant disobedience,defined as kicking, biting, bucking, rearing, striking
or obviously insubordinate

0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F- Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

NO SCORE:

- A- Abuse
- B-Lameness

NE -Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
135	Bad Situation				✓	✓	✓+	✓	✓		70½
10	Uno Im Wright				✓	✓+	✓-	✓+	✓		70½
15	Pretty Boy Max				✓	✓	✓-	✓	✓		69½
57	Heavens Wild Kat				✓+	✓	✓	✓+	✓		71
94	Little Elk Dancer		L		✓	+	+	+	✓		70
58	Shady Lil Tradition				✓+	✓+	✓+	+	✓		72½
16	Seven S Red Robin				✓+	✓	✓	+	✓		71½
41	Shoot To Thril	A	L		✓-	+	✓	✓	✓-		66
61	Spooky N Smart				✓	✓	✓	✓+	✓		70½
42	Miss Pep N Step				✓-	✓	-	-	✓-		67
91	Alles Starlight				✓+	✓+	✓	✓+	✓		71½
73	Genuinely Code Red				✓+	✓+	✓	✓	✓		71

Judge's Signature: _____

- 1 Point Penalties**

 - Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn

- 0- Score

 - Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging In excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

Set: 1
Page: 1

- 2 Point Penalties**

 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

NO SCORE:

 - Abuse
 - Lameness

- 5 Point Penalties**

 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct , +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		MANEUVER DESCRIPTION	L Cc	R Cc	stop	L 3 1/2	stop	R 3 1/2	SLBK			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
136	CR Woody Dig It	PENALTY		111		0 g.w.					0	64
		SCORE	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2		3	64
133	Star Spangled Ammo	PENALTY		1								
		SCORE	0	-1/2	+1/2	-1/2	0	+1/2	+1/2		1	69 1/2
140	CR Tuff Guns N Roses	PENALTY				0			2			
		SCORE	0	-1/2	0	-1/2	-1/2	0	-1/2		0	0
4	Halo Ruby Tuesday	PENALTY										
		SCORE	-1/2	-1/2	+1/2	0	+1/2	0	0			70
49	Gunnys Cool Cat	PENALTY		1								
		SCORE	0	-1/2	-1/2	+1/2	-1/2	-1/2	-1/2		1	67
77	Bitsy Itsy Boon	PENALTY										
		SCORE	0	0	+1/2	0	+1/2	-1/2	+1/2			71
74	Its Remedy Time	PENALTY					1					
		SCORE	-1/2	-1/2	0	0	0	-1/2	0		1	67 1/2
7	Starlights Remington	PENALTY		5								
		SCORE	0	-1/2	0	0	-1/2	-1/2	-1/2		5	63
17	Tejons Dry Deuce	PENALTY	1									
		SCORE	0	0	-1/2	0	+1/2	0	0		1	69
128	Magic Fox	PENALTY	12									
		SCORE	-1/2	0	+1/2	-1/2	+1/2	0	+1/2		3	67 1/2
50	ARC Peptos Belle	PENALTY										
		SCORE	0	0	0	+1/2	0	+1/2	0			71
0	0	PENALTY										
		SCORE										

Judge's Signature:

- 0- SCORE**
 A- Turn tail
 B - Using two hands on the reins in a bridle or two-rein
 C - Fingers between the reins in a bridle class, except in the two-rein
 D - Balking
 E - Extremely out of control
 F- Bloody mouth (inside)
 G - Illegal equipment
 H - Leaving working area before pattern is complete
 I - Fall of horse or rider
 J - Schooling between rein work and cow work

K - Schooling between cows, If new cow is awarded.
 M - Improper Western Attire
 N - Failure to work in proper working order
- NO SCORE:** NE -Failure of an exhibitor to attempt to complete the work
A- Abuse
B-Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
 Each Work will be limited to 50 seconds
 (+ Excellent / + Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / + / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
136	CR Woody Dig It				✓	✓	✓+	✓-	✓		70
133	Star Spangled Ammo				-	✓+	✓	✓	✓		69½
140	CR Tuff Guns N Roses				✓+	✓	✓+	✓+	✓		71½
4	Halo Ruby Tuesday				✓+	✓	+	+	✓		72½
49	Gunnys Cool Cat	A			-	✓+	✓-	✓	✓		68
77	Bitsy Itsy Boon				+	✓+	✓+	✓+	✓		72½
74	Its Remedy Time				✓+	✓+	✓	✓+	✓		71½
7	Starlights Remington				✓+	✓+	✓+	✓+	✓		72
17	Tejons Dry Deuce				✓+	✓+	✓+	+	✓		72½
128	Magic Fox				✓+	+	✓	✓	✓		71½
50	ARC Peptos Belle				✓	✓	✓	✓	✓		70
0	0										

Judge's Signature: _____

Judge's Signature:

[illegible]

Judge's Signature: _____

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging In excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

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2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

NO SCORE:

- Abuse
- Lameness

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		MANEUVER DESCRIPTION	L C	R C	Stop	L 3 1/2	stop	R 3 1/2	Sl Bk			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
74	Its Remedy Time	PENALTY										
		SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2			66
12	Dualin R Macho	PENALTY		1								
		SCORE	0	0	+1/2	0	+1/2	0	+1/2		1	70 1/2
91	Alles Starlight	PENALTY										
		SCORE	0	0	+1/2	-1	0	-1/2	0			69
89	MR Lena CD	PENALTY										
		SCORE	0	+1/2	0	+1/2	+1/2	0	+1/2			72
134	One Happy Time	PENALTY	1/2									
		SCORE	0	0	0	+1/2	0	0	-1/2		1/2	69 1/2
73	Geninely Code Red	PENALTY										
		SCORE	-1/2	0	+1/2	0	+1/2	0	0			70 1/2
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature:

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch. at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate



**BOXING
JUDGE CARD**

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0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F- Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

NO SCORE:

NE -Failure of an exhibitor to attempt to complete the work

- A- Abuse
- B- Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
74	Its Remedy Time				✓	✓+	✓	✓	✓		70½
12	Dualin R Macho				✓-	✓	✓-	✓	✓		69
91	Alles Starlight				✓	✓	-	✓	✓		69
89	MR Lena CD				✓+	✓-	✓	✓+	✓		70½
134	One Happy Time				✓+	✓	✓	✓-	✓		70
73	Geninely Code Red	A	L		✓-	✓+	✓	✓+	✓-		66
0	0										
0	0										
0	0										
0	0										
0	0										
0	0										

Judge's Signature:

- 1 Point Penalties**

 - Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn

- 0- Score

 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

Set: 1
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- 2 Point Penalties**

 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

NO SCORE:

 - Abuse
 - Lameness

- 5 Point Penalties**

 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		MANEUVER DESCRIPTION	L C	R C	Stop	L 3 1/2	stop	R 3 1/2	St Bk			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
136	CR Woody Dig It	PENALTY				0						
		SCORE	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2		0	0
		PENALTY										
		SCORE										
19	TR Reys Top Gun	PENALTY			2							
		SCORE	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2		2	65
42	Miss Pep N Step	PENALTY		2		0						
		SCORE	-1/2	-1/2	-1	-1	-1	-1/2	-1		0	0
135	Bad Situation	PENALTY										
		SCORE	+1/2	0	-1/2	-1/2	0	-1/2	0			69
48	Sporty Rey	PENALTY										
		SCORE	-1/2	-1	-1/2	-1	-1/2	-1/2	-1/2			65 1/2
142	Hang With Juice	PENALTY										
		SCORE	0	-1/2	-1/2	0	0	0	-1			68
128	Magic Fox	PENALTY										
		SCORE	0	0	+1/2	0	+1/2	0	+1/2			71 1/2
57	Heavens Wild Kat	PENALTY										
		SCORE	-1/2	-1/2	-1	-1/2	-1	-1/2	-1			65
55	PG Dry Jezzabelle	PENALTY			2 2							
		SCORE	-1/2	-1/2	0	0	-1/2	-1/2	0		4	64
49	Gunnys Cool Cat	PENALTY										
		SCORE	0	-1/2	-1	0	-1/2	-1/2	-1/2			67
0	0	PENALTY										
		SCORE										

Judge's Signature:

CLASS 1000 - Ltd NP Boxing

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**BOXING
JUDGE CARD**

Effective November 16, 2021

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GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D. Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- L. Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B. Spurring or hitting in front of cinch. at anytime or
excessively whipping or spurring the horse.
- C-Blatant disobedience,defined as kicking, biting, bucking, rearing, striking
or obviously insubordinate

0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F- Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

NO SCORE:

- A- Abuse
- B-Lameness

NE -Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
Each Work will be limited to 50 seconds

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
136	CR Woody Dig It				✓	✓	✓	✓	✓		70
133	Star Spangled Ammo										
19	TR Reys Top Gun				✓-	✓+	-	✓	✓		69
42	Miss Pep N Step	A	L		-	✓+	✓	✓	✓-		65
135	Bad Situation	A	L							B	B 0
48	Sporty Rey				✓	✓	-	✓-	✓		68½
142	Hang With Juice				✓-	✓+	✓-	✓+	✓		70
128	Magic Fox				✓-	+	✓-	✓	✓		70
57	Heavens Wild Kat				✓-	✓+	✓	✓	✓		70
55	PG Dry Jezzabelle				✓+	✓	✓	✓+	✓		71
49	Gunnys Cool Cat				✓+	✓	✓	✓	✓		70½
0	0										

Judge's Signature: _____

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

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2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		MANEUVER DESCRIPTION	L Cc	R Cc	Stop	L 3 1/2	stop	R 3 1/2	SL Bk			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
73	Genuinely Code Red	PENALTY	1	1	1							
		SCORE	-1/2	-1/2	0	-1/2	+1/2	0	-1/2		3	65 1/2
23	Roaning Like A Diva	PENALTY										
		SCORE	0	0	0	0	0	-1/2	0			69 1/2
61	Spooky N Smart	PENALTY				0						
		SCORE	0	0	-1/2	-1/2	0	-1/2	0		0	68 1/2 R
58	Shady Lil Tradition	PENALTY		2								
		SCORE	-1/2	-1/2	+1/2	-1/2	-1/2	-1/2	0		2	66
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature: _____

GUIDE FOR "NEW COW"
 (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena

CREDITS

A- Maintaining control of the cow at all times
 B- Maintaining Proper Position
 C- Degree of difficulty
 D- Eye Appeal
 E- Time Worked

1 POINT PENALTIES

A- Loss of working advantage
 P- Working out of Position
 W- Excessive hollering

3 POINT PENALTIES

L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

B- Spurring or hitting in front of cinch. at anytime or excessively whipping or spurring the horse.
 C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

- 0- SCORE**
- A- Turn tail
 B - Using two hands on the reins in a bridle or two-rein
 C - Fingers between the reins in a bridle class, except in the two-rein
 D - Balking
 E - Extremely out of control
 F- Bloody mouth (inside)
 G - Illegal equipment
 H - Leaving working area before pattern is complete
 I - Fall of horse or rider
 J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
 M - Improper Western Attire
 N - Failure to work in proper working order
- NO SCORE:** NE -Failure of an exhibitor to attempt to complete the work
- A- Abuse
 B-Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
 Each Work will be limited to 50 seconds
 (+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
73	Genuinely Code Red				✓+	✓+	✓	✓	✓		71
23	Roaning Like A Diva	A			✓-	✓+	✓	✓+	✓+		70
61	Spooky N Smart	A	L		✓-	+	✓	✓+	✓		67
58	Shady Lil Tradition				+	✓+	✓	✓+	✓		72
0	0										
0	0										
0	0										
0	0										
0	0										
0	0										
0	0										
0	0										
0	0										

Judge's Signature:

- 1 Point Penalties**

 - Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn

- 0- Score

 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging In excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

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- 2 Point Penalties**

 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

NO SCORE:

 - Abuse
 - Lameness

- 5 Point Penalties**

 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		MANEUVER DESCRIPTION	L Cc	R Cc	Stop	L 3 1/2	stop	R 3 1/2	Sl Bk			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
23	Roaning Like A Diva	PENALTY	1									
		SCORE	-1/2	-1/2	0	-1/2	-1/2	-1/2	+1/2		1	67
8	Pepinto the light	PENALTY										
		SCORE	0	0	-1/2	-1/2	-1/2	-1/2	0			68
81	Metalic Belly Dancer	PENALTY	1/2									
		SCORE	0	0	-1/2	0	0	-1	-1/2		1/2	67 1/2
79	Calamity Boon	PENALTY	1 1/2									
		SCORE	-1	0	-1/2	0	-1/2	0	-1/2		3	64 1/2
94	Little Elk Dancer	PENALTY					1					
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0		1	71
133	Star Spangled Ammo	PENALTY										
		SCORE	-1/2	0	-1/2	0	-1/2	0	+1/2			69
28	Cat R Oleana	PENALTY							2			
		SCORE	-1/2	+1/2	0	+1/2	-1/2	+1/2	0		2	68 1/2
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature:

CLASS	1100 - NP Box Drive
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NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

BOX DRIVE JUDGE CARD

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A - Cow that won't run
- B - Cow that doesn't respect horse
- C - When cow leaves arena

CREDITS

- A - Maintaining control of the cow at all times
- B - Maintaining Proper Position
- C - Degree of difficulty
- D - Eye Appeal

NO SCORE:

- A - Abuse
- B - Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 1 minute 45 seconds.

PENALTIES

1 POINT PENALTIES

- A - Loss of working advantage
- P - Working out of Position
- C - Changing sides on second Drive
- M - Failure to drive past Middle Marker

3 POINT PENALTIES

- D - Failure to drive cow past middle marker on second drive before time expires
- K - Knocking down the cow without having a working advantage
- L - Loss of Control and cow leaves end of arena
- T - Performing a fence turn

5 POINT PENALTIES

- B - Spurring or hitting in front of cinch, anytime
- C - Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate
- X - Running cow into back fence with force

0- SCORE

- A - Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely Out of Control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern or work is complete
- I - Fall of horse or rider
- J - Schooling of the horse between entering arena and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in the proper working order

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NE - Failure of an exhibitor to attempt to complete the work

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE		RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)								PENALTIES			SCORE
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Point	5 Point	Total Penalties	
23	Roaning Like A Diva	PENALTY												
		CONTENT	✓+	✓	✓	✓	✓	✓+	✓	✓+				71½
8	Pepinto the light	PENALTY												
		CONTENT	✓	✓	✓-	✓+	✓	✓+	✓	✓+				71
81	Metalic Belly Dancer	PENALTY												
		CONTENT	✓	✓-	✓	-	✓-	✓	✓	✓				68
79	Calamity Boon	PENALTY												
		CONTENT	-	✓-	✓	✓	✓	✓+	-	✓				68
94	Little Elk Dancer	PENALTY		A		C								
		CONTENT	✓+	-	✓	✓-	✓-	✓+	✓	✓			2	67
133	Star Spangled Ammo	PENALTY												
		CONTENT	✓	-	✓	✓-	✓-	✓	✓	✓				68
28	Cat R Oleana	PENALTY			A									
		CONTENT	✓	-	✓-	✓	✓-	✓+	✓	✓				67½
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
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		PENALTY												
		CONTENT												

Judge's Signature: _____