

**1 POINT PENALTIES:**

- A- (Miss) losing working advantage
- B- Noise directed to cattle
- C- Working out of position
- D- Toe, foot, or stirrup on shoulder

**3 POINT PENALTIES:**

- A- Hot quit
- B- Cattle picked up or scattered
- C- Failure to make deep cut
- D- Back fence



**HERD WORK JUDGE CARD**

Effective November 16, 2021

**5 POINT PENALTIES:**

- A- Horse quitting a cow
- B- Losing a cow
- C- Changing cattle after a specific commitment
- D- Failure to separate a single animal after leaving the herd
- E- Blatant disobedience
- F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.

**-0- SCORE**

- A- Horse turns tail
- B- Using two hands on the reins in a bridle.
- C- Fingers between the reins in a bridle.
- D- Illegal equipment
- E- Leaves working area before time expires
- F- Fall of horse or rider
- G- Bloody Mouth (inside)
- H- Improper Western Attire
- I- Failure to work in the proper working order

**Credit - Run Content**

(+ Excellent / + Above Average / ✓ Average / /- Below Average / - Poor)

- Herd Work: (+ / + / + / + / + / -)
- Controlling the Cow: (+ / + / + / + / - / -)
- Degree of Difficulty: (+ / + / + / + / - / -)
- Eye Appeal: (+ / + / + / + / - / -)
- Amount of Working Time: (+ / + / + / + / - / -)
- Amount of Courage: (+ / + / + / + / - / -)
- Loose Reins: (+ / + / + / + / - / -)
- Excessive Herd Help: (-)

**NOTE:** Judge may blow his/her whistle at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT (+ / + / + / + / - / -)										SCORE	
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins	Excessive Herd Help			
123	Test Your Metallic				✓	✓+	✓	✓+	1							71
187	Very Funny Valentine				✓+	+	✓+	✓+	2							72
150	Mr Metallic Freckles				✓	✓	✓+	✓	9		✓	✓				69
199	Cutting With A Gun				✓	✓+	✓	✓+	1		✓	✓				71
216	One Happy Time				✓	✓+	✓	✓	1		✓	✓				71
170	That Sly Pearl				✓	✓+	✓	✓+	2							71
189	Sprinkld Confetticat				✓	✓+	✓	✓+	1		✓	✓				70
149	Darling Boon				✓	✓	✓	✓	✓		✓+	✓				70
137	Style Lovett			D	✓	✓	✓	✓	9		✓	✓				70
132	Tinker One Time				✓	✓+	✓+	✓+	2		✓	✓				70
143	Northern Metallic				✓	✓	✓	✓+	1		✓	✓				69
142	Hesa Bit Bossy				✓	✓	✓	✓	8		✓	✓				69

Judge's Signature: *[Handwritten Signature]*

- 1 POINT PENALTIES:**
- A- (Miss) losing working advantage
  - B- Noise directed to cattle
  - C- Working out of position
  - D- Toe, foot, or stirrup on shoulder

- 3 POINT PENALTIES:**
- A- Hot quit
  - B- Cattle picked up or scattered
  - C- Failure to make deep cut
  - D- Back fence



## HERD WORK JUDGE CARD

Effective November 16, 2021

- 5 POINT PENALTIES:**
- A- Horse quitting a cow
  - B- Losing a cow
  - C- Changing cattle after a specific commitment
  - D- Failure to separate a single animal after leaving the herd
  - E- Blatant disobedience
  - F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.
- No Score:**
- A- Abuse
  - B- Lameness

- 0- SCORE**
- A- Horse turns tail
  - B- Using two hands on the reins in a bridle.
  - C- Fingers between the reins in a bridle.
  - D- Illegal equipment
  - E- Leaves working area before time expires
  - F- Fall of horse or rider
  - G- Bloody Mouth (inside)
  - H- Improper Western Attire
  - I- Failure to work in the proper working order

**Credit - Run Content**  
 (+ Excellent / + Above Average / ✓ Average / ✓ Below Average / - Poor)

Herd Work: (+ / ✓ / + / ✓ / ✓ / - / -)  
 Controlling the Cow: (+ / ✓ / + / ✓ / ✓ / - / -)  
 Degree of Difficulty: (+ / ✓ / + / ✓ / ✓ / - / -)  
 Eye Appeal: (+ / ✓ / + / ✓ / ✓ / - / -)  
 Amount of Working Time: (+ / ✓ / + / ✓ / ✓ / - / -)  
 Amount of Courage: (+ / ✓ / + / ✓ / ✓ / - / -)  
 Loose Reins: (+ / ✓ / + / ✓ / ✓ / - / -)  
 Excessive Herd Help: (-)

**NOTE:** Judge may blow his/her whistle at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓ / + / ✓ / ✓ / - / -)									SCORE		
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins	Excessive Herd Help			
160	Xtra Shiners Affairs				✓	✓	✓	✓	✓							69

Judge's Signature:

CLASS 100 Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2021

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

-0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1  
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	L & C		R & C		Stop		L 3/4		R 3/4		SI Bk	Penalty Total	SCORE
	1	2	3	4	5	6	7	8					

#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
132	Tinker One Time	PENALTY	0									
		SCORE										0
177	Smart Dualin Guns	PENALTY										
		SCORE	+1/2	0	+1/2	+1/2	+1/2	0	+1/2			72 1/2
189	Sprinkld Confetticat	PENALTY										
		SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	0			72 1/2
150	Mr Metallic Freckles	PENALTY		2								
		SCORE	+1/2	-1/2	0	0	0	+1/2	0		2	68 1/2
137	Style Lovett	PENALTY				1/2						
		SCORE	+1/2	0	-1/2	+1/2	0	-1/2	-1/2			69
216	One Happy Time	PENALTY										
		SCORE	+1/2	+1/2	+1/2	-1/2	0	+1/2	+1/2			72
148	This Cats A Diamond	PENALTY										
		SCORE	0	0	-1/2	-1/2	-1/2	+1/2	0			69
185	Tuckin Right	PENALTY		1		0						
		SCORE	+1/2	-1/2	0						0	0
199	Cutting With A Gun	PENALTY										
		SCORE	+1/2	+1/2	0	+1	+1/2	+1	+1/2			74
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature:

CLASS 10 Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**COW WORK JUDGE CARD**

Effective November 16, 2021

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

Set: 1  
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Excellent / + Above Average / Average / - Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/√+ / √ / - / -)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
132	Tinker One Time	PENALTY																
		CONTENT	✓	√-	√	√	√	√	√	√	√	√	√					
177	Smart Dualin Guns	PENALTY																
		CONTENT	√+	√+	√+	√+	√+	√+	√	√	√	√						72½
189	Sprinkld Confetticat	PENALTY																
		CONTENT	√+	√+	+	+	+	+	√	√	√	√						74
150	Mr Metallic Freckles	PENALTY																
		CONTENT	✓	√+	√+	√+	√+	√+	√	√	√	√						73
137	Style Lovett	PENALTY																
		CONTENT	✓	√-	√+	√+	√+	√+	√	√	√	√						71
216	One Happy Time	PENALTY																
		CONTENT	✓	√+	+	√+	+	√+	√	√	√	√						73
148	This Cats A Diamond	PENALTY																
		CONTENT	✓	√	√	√	√	√	√	√	√	√						71
185	Tuckin Right	PENALTY																
		CONTENT	✓	√+	+	√+	+	√+	√	√	√	√						73½
199	Cutting With A Gun	PENALTY																
		CONTENT	✓	√+	+	√+	+	√+	√	√	√	√						73½
0	0	PENALTY																
		CONTENT																
0	0	PENALTY																
		CONTENT																
0	0	PENALTY																
		CONTENT																

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage



COW WORK JUDGE CARD

Effective November 18, 2021

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 2  
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							& 1 POINT PENALTIES				SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	
149	Darling Boon	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
142	Hesa Bit Bossy	PENALTY												
		CONTENT	✓+	✓+	✓+	✓+	✓+	✓	✓	✓				
217	Salute Major Boons	PENALTY												
		CONTENT	✓	✓+	✓	✓	✓	✓	✓	✓				
123	Test Your Metallic	PENALTY												
		CONTENT	✓+	✓+	✓	✓	✓	✓	✓	✓				
219	Hey San Kai	PENALTY												
		CONTENT	✓	✓+	✓	✓	✓	✓	✓	✓				
170	That Sly Pearl	PENALTY												
		CONTENT	✓+	✓+	✓	✓	✓	✓	✓	✓				
176	Fletcher CD	PENALTY										AA		
		CONTENT	✓	-	✓	✓	✓	✓	✓	✓				4
187	Very Funny Valentine	PENALTY												
		CONTENT	✓+	✓+	✓	✓	✓	✓	✓	✓				
143	Northern Metallic	PENALTY												
		CONTENT	✓+	✓+	✓	✓	✓	✓	✓	✓				
160	Xtra Shiners Affairs	PENALTY										A		
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				2
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												

Judge's Signature:

CLASS 109 Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 2021

**1/2 POINT PENALTIES:**

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

**1 Point Penalties**

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 2  
Page: 1

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			L/C	R/C	Stop	L 3/4	Stop	R 3/4	Sl.Bk				
149	Darling Boon	PENALTY											
		SCORE	0	+1/2	-1/2	0	-1/2	0	0				69 1/2
142	Hesa Bit Bossy	PENALTY											
		SCORE	+1/2	0	0	+1/2	0	+1/2	+1/2				72
217	Salute Major Boons	PENALTY											
		SCORE	0	0	-1/2	0	-1/2	-1/2	-1/2				68
123	Test Your Metallic	PENALTY											
		SCORE	0	+1/2	+1/2	+1/2	0	+1/2	+1/2				72 1/2
219	Hey San Kai	PENALTY											
		SCORE	-1/2	-1/2	0	0	-1/2	+1/2	-1/2		4		64 1/2
170	That Sly Pearl	PENALTY											
		SCORE	+1/2	+1/2	0	0	+1/2	+1/2	+1/2				72 1/2
176	Fletcher CD	PENALTY											
		SCORE	-1/2	0	-1/2	+1/2	0	+1/2	-1/2				69 1/2
187	Very Funny Valentine	PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2				72 1/2
143	Northern Metallic	PENALTY											
		SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2				73
160	Xtra Shiners Affairs	PENALTY		1									
		SCORE	-1/2	-1/2	-1/2	+1/2	0	+1/2	0		1		68 1/2
0	0	PENALTY											
		SCORE											
0	0	PENALTY											
		SCORE											

Judge's Signature: \_\_\_\_\_

**1 POINT PENALTIES:**

- A- (Miss) losing working advantage
- B- Noise directed to cattle
- C- Working out of position
- D- Toe, foot, or stirrup on shoulder

**3 POINT PENALTIES:**

- A- Hot quit
- B- Cattle picked up or scattered
- C- Failure to make deep cut
- D- Back fence



**HERD WORK  
JUDGE CARD**

Effective November 16, 2021

**5 POINT PENALTIES:**

- A- Horse quitting a cow
- B- Losing a cow
- C- Changing cattle after a specific commitment
- D- Failure to separate a single animal after leaving the herd
- E- Blatant disobedience
- F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.

**-0- SCORE**

- A- Horse turns tail
- B- Using two hands on the reins in a bridle.
- C- Fingers between the reins in a bridle.
- D- Illegal equipment
- E- Leaves working area before time expires
- F- Fall of horse or rider
- G- Bloody Mouth (inside)
- H- Improper Western Attire
- I- Failure to work in the proper working order

**No Score:**

- A- Abuse
- B- Lameness

**Credit - Run Content**

(+ Excellent / + Above Average / Average / - Below Average / - Poor)

- Herd Work: (+ / + / + / + / - / -)
- Controlling the Cow: (+ / + / + / + / - / -)
- Degree of Difficulty: (+ / + / + / + / - / -)
- Eye Appeal: (+ / + / + / + / - / -)
- Amount of Working Time: (+ / + / + / + / - / -)
- Amount of Courage: (+ / + / + / + / - / -)
- Loose Reins: (+ / + / + / + / - / -)
- Excessive Herd Help: (-)

**NOTE:** Judge may blow his/her whistle at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT (+ / + / + / + / - / -)								SCORE		
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins		Excessive Herd Help	
161	Shesa Smokin Cat				V	V-	V+	V	V						70
116	Smooth Dera Max				V	V+	V+	V+	2	V	V	V			72
106	Rockstar Lights				V+	V	V	V+	1						71
134	Stylish Cat N Jazz	H			V	V+	V+	V	1						69
133	Cats Royal Knight			B	V	V-	V	V-	9						64
129	AP Lucky Little Lena				V	V	V	V	V	V	V	V			68
128	Flint McCollough				V	V-	V	V-	9	V	V				69
185	Tuckin Right	H			V	V-	V	V-	8	V	V	V			67
197	Kiss My Goose				V	V-	V	V-	9	V	V	V			69
131	Ima Tuff Response				V	V	V	V	8	V	V	V			68
172	Kick The Dust Up		D		V	V-	V	V-	9	V	V	V			66
113	Nic It Ona Full Boon	H		B	V	V+	V	V+	9	V	V	V			65

Judge's Signature:

EVENT NRC&CHA Spring Spect & GO-ROUND 3 DATE 04/21/2022 JUDGE Smoky Pritchett

CLASS #304 - NRCHA NPBS - Bridle Spectacular Non Pro NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

- 1 POINT PENALTIES:**
- A- (Miss) losing working advantage
  - B- Noise directed to cattle
  - C- Working out of position
  - D- Toe, foot, or stirrup on shoulder

- 5 POINT PENALTIES:**
- A- Horse quitting a cow
  - B- Losing a cow
  - C- Changing cattle after a specific commitment
  - D- Failure to separate a single animal after leaving the herd
  - E- Blatant disobedience
  - F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.
- No Score:**
- A- Abuse
  - B- Lameness

- 3 POINT PENALTIES:**
- A- Hot quit
  - B- Cattle picked up or scattered
  - C- Failure to make deep cut
  - D- Back fence

- 0- SCORE**
- A- Horse turns tail
  - B- Using two hands on the reins in a bridle.
  - C- Fingers between the reins in a bridle.
  - D- Illegal equipment
  - E- Leaves working area before time expires
  - F- Fall of horse or rider
  - G- Bloody Mouth (inside)
  - H- Improper Western Attire
  - I- Failure to work in the proper working order



**HERD WORK JUDGE CARD**  
Effective November 16, 2021

**Credit - Run Content**  
(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

Herd Work: (+ / ✓+ / ✓ / ✓- / -)  
Controlling the Cow: (+ / ✓+ / ✓ / ✓- / -)  
Degree of Difficulty: (+ / ✓+ / ✓ / ✓- / -)  
Eye Appeal: (+ / ✓+ / ✓ / ✓- / -)  
Amount of Working Time: (+ / ✓+ / ✓ / ✓- / -)  
Amount of Courage: (+ / ✓+ / ✓ / ✓- / -)  
Loose Reins: (+ / ✓+ / ✓ / ✓- / -)  
Excessive Herd Help: (-)

**NOTE:** Judge may blow his/her whistle at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)									SCORE			
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins	Excessive Herd Help				
194	Soulas Hickory Star				✓	✓+	✓	✓+	✓	✓	✓						70
200	The Magic Remedy				✓	✓+	✓	✓+	✓	✓	✓	✓	✓	✓			69

Judge's Signature:



CLASS 300 - NP Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2021

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1  
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			L/C	R/C	Stop	L 3/4	Stop	R 3/4	Sl Bk				
134	Stylish Cat N Jazz	PENALTY											
		SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2				72
200	The Magic Remedy	PENALTY	1										
		SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2			1	71
172	Kick The Dust Up	PENALTY											
		SCORE	+1/2	+1/2	0	0	0	+1/2	0				71 1/2
128	Flint McCullough	PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2				74
194	Soulas Hickory Star	PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				73 1/2
133	Cats Royal Knight	PENALTY											
		SCORE	+1/2	0	0	-1/2	0	0	0				70
221	Givmesom Moonshine	PENALTY											
		SCORE	0	0	0	+1/2	-1/2	0	0				70
129	AP Lucky Little Lena	PENALTY											
		SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2				72
106	Rockstar Lights	PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2				73
132	Tinker One Time	PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	0				72 1/2
185	Tuckin Right	PENALTY											
		SCORE	+1/2	+1/2	-1/2	0	+1/2	0	+1/2				71 1/2
0	0	PENALTY											
		SCORE											

Judge's Signature: \_\_\_\_\_



**COW WORK JUDGE CARD**

Effective November 16, 2021

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - C- Degree of difficulty
  - D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C - Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

Set: 1  
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-) & 1 POINT PENALTIES								2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
134	Stylish Cat N Jazz	PENALTY			C										
		CONTENT	✓+	✓	+ + +	+	✓	✓	✓				1	73	
200	The Magic Remedy	PENALTY			C										
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓		1	69	
172	Kick The Dust Up	PENALTY			C										
		CONTENT	✓+	✓	✓	✓	✓	✓	✓	✓	✓		1	69	
128	Flint McCullough	PENALTY													
		CONTENT	✓	✓	+ + +	+	✓	✓	✓					71½	
194	Soulas Hickory Star	PENALTY													
		CONTENT	✓+	✓	+ + +	+	✓	✓	✓					75	
133	Cats Royal Knight	PENALTY			E							A			
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓		3	64	
221	Givmesom Moonshine	PENALTY													
		CONTENT	✓+	✓	✓	✓	✓	✓	✓	✓	✓			73	
129	AP Lucky Little Lena	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			74	
106	Rockstar Lights	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			74	
132	Tinker One Time	PENALTY													
		CONTENT	✓+	✓	✓	✓	✓	✓	✓	✓	✓			73½	
185	Tuckin Right	PENALTY													
		CONTENT	+	✓	✓	✓	✓	✓	✓	✓	✓			74½	
0	0	PENALTY													
		CONTENT													

Judge's Signature:

CLASS 300 - NP Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 2021

**1/2 POINT PENALTIES:**

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

**1 Point Penalties**

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0 - Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 2  
Page: 1

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			L & R	R C	Stop	L 3/4	Stop	R 3/4	Sl Bk				
161	Shesa Smokin Cat	PENALTY											
		SCORE	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1/2				72
201	Mr Starlights Lady	PENALTY											
		SCORE	+1/2	0	-1/2	-1/2	0	0	-1/2				69
197	Kiss My Goose	PENALTY											
		SCORE	+1/2	+1/2	0	0	0	+1/2	+1/2				72
113	Nic It Ona Full Boon	PENALTY											
		SCORE	+1/2	+1/2	0	0	+1/2	+1/2	0				72
131	Ima Tuff Response	PENALTY											
		SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	0				72 1/2
116	Smooth Dera Max	PENALTY											0
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				73 1/2
0	0	PENALTY											
		SCORE											
0	0	PENALTY											
		SCORE											
0	0	PENALTY											
		SCORE											
0	0	PENALTY											
		SCORE											
0	0	PENALTY											
		SCORE											

Judge's Signature:



**COW WORK JUDGE CARD**

Effective November 16, 2021

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C-Cow's head breaks the plane of the 1 point marker
- E-Changing sides of arena to turn cow
- L-For each length horse runs past cow
- P-Working out of position
- S-Slipping rein
- T-Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

**2 POINT PENALTIES**

- A-Going around corner of arena before turning cow
- B-In an open field turn animal gets within 3 feet of the end fence before being turned
- C - Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- E-Exhausting or overworking before circling cow
- H-Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A-Not getting a turn each way (5 points each way)
- B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C-Fingers between the reins in a bridle class except the two rein class
- D-Balking
- E-Extremely out of control
- F-Bloody mouth (inside)
- G- Illegal equipment
- H-Leaving working area before pattern is complete

- L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

**NO SCORE:**

- A-Abuse
- B-Lameness

Set: 2  
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+ / ✓ / ✓- / -) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
161	Shesa Smokin Cat	PENALTY												
		CONTENT	✓+	✓	✓	✓	✓	✓	✓+	✓				
201	Mr Starlights Lady	PENALTY												
		CONTENT	✓-	✓-	✓	✓	✓	✓	✓	✓				
197	Kiss My Goose	PENALTY									A			
		CONTENT	✓+	-	✓-	✓	✓	✓	✓	✓			3	
113	Nic It Ona Full Boon	PENALTY									A			
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓			3	
131	Ima Tuff Response	PENALTY												
		CONTENT	✓+	✓	✓+	✓+	✓+	✓+	✓	✓				
116	Smooth Dera Max	PENALTY											G	
		CONTENT	✓	✓	✓+	✓+	✓+	✓+	✓	✓				
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												

Judge's Signature: Smoky Pritchett



**HERD WORK  
JUDGE CARD**  
Effective November 16, 2021

**1 POINT PENALTIES:**

- A- (Miss) losing working advantage
- B- Noise directed to cattle
- C- Working out of position
- D- Toe, foot, or stirrup on shoulder

**3 POINT PENALTIES:**

- A- Hot quit
- B- Cattle picked up or scattered
- C- Failure to make deep cut
- D- Back fence

**5 POINT PENALTIES:**

- A- Horse quitting a cow
- B- Losing a cow
- C- Changing cattle after a specific commitment
- D- Failure to separate a single animal after leaving the herd
- E- Blatant disobedience
- F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.

**No Score:**

- A- Abuse
- B- Lameness

**-0- SCORE**

- A- Horse turns tail
- B- Using two hands on the reins in a bridle.
- C- Fingers between the reins in a bridle.
- D- Illegal equipment
- E- Leaves working area before time expires
- F- Fall of horse or rider
- G- Bloody Mouth (inside)
- H- Improper Western Attire
- I- Failure to work in the proper working order

**Credit - Run Content**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

- Herd Work: (+/✓+/✓/✓-/-)
- Controlling the Cow: (+/✓+/✓/✓-/-)
- Degree of Difficulty: (+/✓+/✓/✓-/-)
- Eye Appeal: (+/✓+/✓/✓-/-)
- Amount of Working Time: (+/✓+/✓/✓-/-)
- Amount of Courage: (+/✓+/✓/✓-/-)
- Loose Reins: (+/✓+/✓/✓-/-)
- Excessive Herd Help: (-)

**NOTE:** Judge may blow his/her whistle at any time to terminate the work.  
A score of zero will be given if the work is not complete at that time.

NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)									SCORE			
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins	Excessive Herd Help				
164	Light Um Up				✓+	✓+	✓+	+	3								73
184	Mr Shiney Lights	A		D	✓	✓	✓	✓	9	✓	✓	✓					64
204	ARC Peptos Belle				✓	✓	✓	-	9	✓	✓						68
196	CD Silver Gun				✓	✓	✓	✓	9	✓	✓	✓					69
175	Playgirls Smokin			D	✓	✓	✓	-	9		✓						63
104	Shady Lil Tucker				✓	✓	✓	✓	9	✓	✓	✓					64
103	Metallic Dunit Fancy				✓	✓	✓	✓	9	✓	✓						66
127	Bright Sided				✓	✓	✓	✓	9	✓	✓	✓					69
110	Tejons Dry Deuce				✓	✓	✓	✓	9	✓	✓	✓					66

Judge's Signature:

CLASS 700 - NP Boxing

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2021

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1  
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			L 0	R 0	Stop	L 3/4	Stop	R 3/4	S/Bk					
104	Shady Lil Tucker	PENALTY												
		SCORE	-1/2	0	0	-1/2	0	0	-1/2					68 1/2
198	Very Smart Sailor	PENALTY												
		SCORE	+1/2	+1/2	-1/2	+1/2	-1/2	+1/2	-1/2					70 1/2
184	Mr Shiney Lights	PENALTY												
		SCORE	+1/2	+1/2	0	0	-1/2	0	0					70 1/2
101	Pretty Boy Max	PENALTY	2	2	1									
		SCORE	-1	-1/2	0	0	-1/2	-1/2	-1			6		60 1/2
196	CD Silver Gun	PENALTY												
		SCORE	0	+1/2	+1/2	+1/2	+1/2	0	+1/2					72 1/2
204	ARC Peptos Belle	PENALTY												
		SCORE	+1/2	+1/2	0	+1/2	0	+1	+1/2					73
110	Tejons Dry Deuce	PENALTY												
		SCORE	0	+1/2	+1/2	+1/2	-1	0	0					70 1/2
103	Metallic Dunit Fancy	PENALTY	2											
		SCORE	-1	-1	+1/2	-1/2	-1	-1/2	-1/2		2		64	
141	Wimpys Wright Step	PENALTY			2									
		SCORE	0	0	0	0	-1/2	0	-1/2					67
0	0	PENALTY												
		SCORE												
0	0	PENALTY												
		SCORE												
0	0	PENALTY												
		SCORE												

Judge's Signature: \_\_\_\_\_

CLASS 700 - NP Boxing

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**BOXING  
JUDGE CARD**

Effective November 16, 2021

**GUIDE FOR "NEW COW"**

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D. Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

**3 POINT PENALTIES**

- L. Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B. Spurring or hitting in front of cinch. at anytime or excessively whipping or spurring the horse.
- C-Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**0- SCORE**

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F- Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

Set: 1  
Page: 1

**NO SCORE:**

- NE -Failure of an exhibitor to attempt to complete the work
- A- Abuse
- B-Lameness

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

(+ Excellent / + Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
104	Shady Lil Tucker	AA	L		-	✓	✓	✓	✓		63
198	Very Smart Sailor		L		✓	✓	✓	✓	✓		66
184	Mr Shiney Lights				✓	✓	✓	✓	✓		71
101	Pretty Boy Max				✓	✓	✓	✓	✓		68
196	CD Silver Gun				✓	✓	✓	✓	✓		72 1/2
204	ARC Peptos Belle				✓	✓	✓+	✓	✓		72
110	Tejons Dry Deuce				✓	✓	✓	+	✓		73
103	Metallic Dunit Fancy		L		-	+	✓	✓	✓		66
141	Wimpys Wright Step				✓	✓	-	✓	✓		69
0	0										
0	0										
0	0										

Judge's Signature: Smoky Pritchett

CLASS 700 - NP Boxing

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**

Effective November 16, 2021

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order
- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

Set: 2  
Page: 1

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			L & C	R C	Stop	L 3/4	Stop	R 3/4	SL&K					
145	Lil Stormy Jones	PENALTY												
		SCORE	+1/2	0	-1/2	+1/2	-1/2	+1/2	0					70 1/2
114	Starlights Remington	PENALTY												
		SCORE	+1/2	0	-1/2	0	0	+1/2	+1/2					71
169	Magic Fox	PENALTY												
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2					72 1/2
212	Alles Starlight	PENALTY												
		SCORE	0	+1/2	-1/2	0	-1/2	+1/2	-1/2					69 1/2
207	Spooky N Smart	PENALTY												
		SCORE	+1/2	0	0	0	-1/2	-1/2	+1/2					70
164	Light Um Up	PENALTY												
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	0					72 1/2
136	Star Spangled Ammo	PENALTY												
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2					72 1/2
127	Bright Sided	PENALTY												
		SCORE	+1/2	0	0	+1/2	+1/2	+1	+1/2					73
107	Thecatsouttathehat	PENALTY												
		SCORE	+1/2	0	0	+1/2	0	0	0					71
175	Playgirls Smokin	PENALTY	2			0								
		SCORE	0	0	0						0	0		
0	0	PENALTY												
		SCORE												
0	0	PENALTY												
		SCORE												

Judge's Signature:



CLASS 700 - NP Boxing

NATIONAL REINED COW HORSE ASSOCIATION [www.nrcha.com](http://www.nrcha.com)



**BOXING  
JUDGE CARD**

Effective November 16, 2021

Set: 2  
Page: 1

**GUIDE FOR "NEW COW"**

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D. Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

**3 POINT PENALTIES**

- L. Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B. Spurring or hitting in front of cinch. at anytime or excessively whipping or spurring the horse.
- C-Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**0- SCORE**

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F- Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

**NO SCORE:**

- NE -Failure of an exhibitor to attempt to complete the work
- A- Abuse
- B-Lameness

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

(+ Excellent / + Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / + / ✓ / ✓- / -)							SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments		
145	Lil Stormy Jones		Lh		-	✓+	✓	✓+	-		62	
114	Starlights Remington		L		✓	✓+	✓+	✓+	✓+		69	
169	Magic Fox				✓+	✓	✓+	✓	✓+		71 1/2	
212	Alles Starlight				+	✓	✓+	✓+	+		73	
207	Spooky N Smart				✓+	✓	✓+	✓+	✓+		72	
164	Light Um Up				✓+	✓	✓+	✓	✓+		71 1/2	
136	Star Spangled Ammo		L		✓-	✓+	✓+	✓+	✓+		68 1/2	
127	Bright Sided				✓+	✓	✓+	✓-	✓-		70	
107	Thecatsouttathehat				+	+	+	+	+		75	
175	Playgirls Smokin				+	✓	✓+	+	+		73 1/2	
0	0											
0	0											

Judge's Signature:

**1 POINT PENALTIES:**

- A- (Miss) losing working advantage
- B- Noise directed to cattle
- C- Working out of position
- D- Toe, foot, or stirrup on shoulder

**3 POINT PENALTIES:**

- A- Hot quit
- B- Cattle picked up or scattered
- C- Failure to make deep cut
- D- Back fence



**HERD WORK  
JUDGE CARD**

Effective November 16, 2021

**5 POINT PENALTIES:**

- A- Horse quitting a cow
- B- Losing a cow
- C- Changing cattle after a specific commitment
- D- Failure to separate a single animal after leaving the herd
- E- Blatant disobedience
- F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.

**-0- SCORE**

- A- Horse turns tail
- B- Using two hands on the reins in a bridle.
- C- Fingers between the reins in a bridle.
- D- Illegal equipment
- E- Leaves working area before time expires
- F- Fall of horse or rider
- G- Bloody Mouth (inside)
- H- Improper Western Attire
- I- Failure to work in the proper working order

**No Score:**

- A- Abuse
- B- Lameness

**Credit - Run Content**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

- Herd Work: (+ / ✓+ / ✓ / ✓- / -)
- Controlling the Cow: (+ / ✓+ / ✓ / ✓- / -)
- Degree of Difficulty: (+ / ✓+ / ✓ / ✓- / -)
- Eye Appeal: (+ / ✓+ / ✓ / ✓- / -)
- Amount of Working Time: (+ / ✓+ / ✓ / ✓- / -)
- Amount of Courage: (+ / ✓+ / ✓ / ✓- / -)
- Loose Reins: (+ / ✓+ / ✓ / ✓- / -)
- Excessive Herd Help: (-)

**NOTE:** Judge may blow his/her whistle at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)								SCORE		
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins		Excessive Herd Help	
215	Metallic Wizard				✓	✓+	✓+	✓+	2						72
208	Seven S Reyncheck				✓+	✓	✓+	✓+	2						71
165	One Special Nu Gun				✓	✓	✓	✓	9						70
193	Melody Command				✓	✓	✓	✓	8						68
122	CR Dees Be Tuff				✓	✓+	✓	✓+	2						72
130	One Classy Response				✓	✓	✓	✓	9						69
147	Shine A Lil Light				✓	✓+	✓	✓+	7						70
118	Heza Sparky Playboy				✓	✓	✓	✓	✓						70
125	Metallic Rocks				✓	✓	✓	✓	9						69

Judge's Signature:

CLASS 400 - Open Two Rein

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2021

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1  
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			L & C	R C	Stop	L 3/4	Stop	R 3/4	Sl Bk					
215	Metallic Wizard	PENALTY												
		SCORE	+1/2	0	+1/2	+1	0	+1/2	+1/2					73
165	One Special Nu Gun	PENALTY	1											
		SCORE	-1/2	0	0	+1/2	+1/2	+1/2	+1/2				1	70 1/2
193	Melody Command	PENALTY												
		SCORE	-1/2	0	0	-1/2	0	+1/2	-1/2					69
208	Seven S Reyncheck	PENALTY												
		SCORE	0	+1/2	+1/2	+1/2	0	+1/2	+1/2					72 1/2
169	Magic Fox	PENALTY												
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					73 1/2
147	Shine A Lil Light	PENALTY												
		SCORE	0	+1/2	+1/2	+1/2	0	+1/2	0					72
0	0	PENALTY												
		SCORE												
0	0	PENALTY												
		SCORE												
0	0	PENALTY												
		SCORE												
0	0	PENALTY												
		SCORE												
0	0	PENALTY												
		SCORE												

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - C- Degree of difficulty
  - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
  - C- Cow's head breaks the plane of the 1 point marker
  - E- Changing sides of arena to turn cow
  - L- For each length horse runs past cow
  - P- Working out of position
  - S- Slipping rein
  - T- Failure to drive cow past middle marker on first run before initiating the turn
  - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
  - B- In an open field turn animal gets within 3 feet of the end fence before being turned
  - C - Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
  - H- Hanging up on fence (refusing to turn)
  - K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



**COW WORK JUDGE CARD**

Effective November 16, 2021

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

Set: 1  
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
215	Metallic Wizard	PENALTY												
		CONTENT	✓+	✓	+ ✓+ ✓+	✓	✓	✓+	✓+				1	71½
165	One Special Nu Gun	PENALTY												
		CONTENT	✓	✓+	✓+ ✓+	✓	✓	✓	✓					74
193	Melody Command	PENALTY	A					P						
		CONTENT	✓	✓	✓+ ✓+	✓	✓	✓	✓				2	66½
208	Seven S Reyncheck	PENALTY												
		CONTENT	✓	✓	✓ ✓	✓	✓	✓	✓				1	68
169	Magic Fox	PENALTY									A			
		CONTENT	✓	✓	✓ ✓	✓	✓	✓	✓				2	66½
147	Shine A Lil Light	PENALTY												
		CONTENT	✓	✓	✓+ ✓	✓	✓	✓	✓					71
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												

Judge's Signature:

CLASS 600 - NP Two Rein

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2021

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1  
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	L & R	R C	Stop	L 3/4	Stop	R 3/4	Sl Bk
----------------------	-------	-----	------	-------	------	-------	-------

#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
125	Metallic Rocks	PENALTY										
		SCORE	0	0	-1/2	+1/2	0	0	+1/2			70 1/2
118	Heza Sparky Playboy	PENALTY		22								
		SCORE	+1/2	-1/2	-1/2	+1/2	0	0	-1/2		4	65 1/2
122	CR Dees Be Tuff	PENALTY										
		SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2			73
130	One Classy Response	PENALTY										
		SCORE	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2			72
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature:

CLASS 600 - NP Two Rein

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2021

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1  
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
125	Metallic Rocks	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓				2	67
118	Heza Sparky Playboy	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓				1	68
122	CR Dees Be Tuff	PENALTY												
		CONTENT	✓	+	+	+	+	✓	✓	✓				74½
130	One Classy Response	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓				1	67½
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
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Judge's Signature: