

CLASS Open Derby

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			L Cc	R Cc	Stop	L 3/4	Stop	R 3/4	Sl Bk					
163	Melody Command	PENALTY												
		SCORE	+1/2	+1/2	-1/2	0	0	0	0					70 1/2
215	Cat Called Maduce	PENALTY	1											
		SCORE	0	0	+1	0	+1/2	0	+1/2			1		71
157	One Rusty Diamond	PENALTY	1											
		SCORE	-1/2	0	0	+1/2	0	0	0			1		69
222	Cats Eticket Time	PENALTY												
		SCORE	+1/2	+1/2	+1/2	0	+1/2	0	0					72
162	Cats Red Ruby	PENALTY												
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					73 1/2
166	Time For The Spark	PENALTY												
		SCORE	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2					74
172	One Timely Cat	PENALTY												
		SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2					74 1/2
119	JP Royal Tinkerbelle	PENALTY												
		SCORE	0	+1/2	+1	0	0	+1/2	+1/2					72 1/2
140	Bad Situation	PENALTY												
		SCORE	+1/2	0	+1/2	0	0	0	0					71
189	Shiny All The Time	PENALTY												
		SCORE	-1	-1/2	-1/2	-1/2	0	0	+1/2					68
214	You Rang	PENALTY		2										
		SCORE	0	-1/2	0	-1	0	0	-1/2					66
0	0	PENALTY												
		SCORE												

Judge's Signature:

Todd Williamson

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage



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5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-)							& 1 POINT PENALTIES				SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	
163	Melody Command	PENALTY												
		CONTENT	✓+	✓	✓+✓+	✓✓	✓	✓+	✓					72
215	Cat Called Maduce	PENALTY	A											
		CONTENT	✓	✓+	+✓	✓✓	✓✓	+	✓				1	71½
157	One Rusty Diamond	PENALTY			L A L L A L									
		CONTENT	✓	-	✓✓	-	=	+	✓				6	60
222	Cats Eticket Time	PENALTY			C L A E P							A		
		CONTENT	✓	-	✓-✓	✓+	-	+	✓				7	62
162	Cats Red Ruby	PENALTY			A									
		CONTENT	✓	+	++	✓✓	✓+	✓	✓+				1	72½
166	Time For The Spark	PENALTY												
		CONTENT	✓	+	++	✓+	+	+	✓+					76
172	One Timely Cat	PENALTY			C A									
		CONTENT	✓	✓+	✓+✓	✓✓	✓	+	✓+				2	71
119	JP Royal Tinkerbell	PENALTY												
		CONTENT	✓	+	✓+✓	✓✓	✓-	+	✓					73½
140	Bad Situation	PENALTY					A							
		CONTENT	✓	✓	+✓	✓+	✓+	✓	+	✓			1	71½
189	Shiny All The Time	PENALTY												
		CONTENT	✓	✓+	✓			✓+					4	0
214	You Rang	PENALTY			A C									
		CONTENT	-	✓-	✓✓	✓✓	✓-	-	+	-			2	65
0	0	PENALTY												
		CONTENT												

Judge's Signature: *Todd Williamson*

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REINED WORK JUDGE CARD

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- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

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 - Lead missed around end of arena past second corner
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 - Breaking gait
 - Jogging beyond two strides
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- 5 Point Penalties**
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 - Fingers between the reins in a bridle class, except the two rein class
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 - Fall of horse or rider
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Set: 2
Page: 1

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#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			L Cc	R Cc	Stop	L 3/4	Stop	R 3/4	Sl Bk				
197	ISR Little Rey	PENALTY											
		SCORE	+1/2	-1/2	0	0	0	0	0	+1/2			70 1/2
161	Some Kinda Kit Kat	PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	0	+1/2	0				72
186	Meradas Reyvenge	PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	0	+1/2	0				72
107	Mr Hickory Hollytime	PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			73
182	One Fancy Savannah	PENALTY											
		SCORE	0	0	0	+1/2	0	+1/2	+1/2				71 1/2
159	Trucker Sippin Boons	PENALTY											
		SCORE	0	0	0	0	+1/2	0	0				70 1/2
145	Splash O Metal	PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2			74
229	Once In A Rey Boon	PENALTY								1/2			
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		1/2		72 1/2
212	CD Miss Pale Rey	PENALTY		1									
		SCORE	0	0	0	+1/2	-1/2	+1/2	+1/2		1		70
108	Brothers Belledancer	PENALTY							0				
		SCORE	+1/2	0	+1/2	0	+1/2	0	0				0
133	Smart Lil Checks	PENALTY											
		SCORE	+1/2	0	0	0	+1/2	0	+1/2				71 1/2
0	0	PENALTY											
		SCORE											

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GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
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- CREDITS**
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0- SCORE

- A- Turn tail
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NO SCORE:

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Page: 1

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			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
197	ISR Little Rey	PENALTY			C		A							
		CONTENT	✓	✓+	✓✓		✓✓	✓	+	✓				2
161	Some Kinda Kit Kat	PENALTY			AC									
		CONTENT	✓	✓-	✓✓		✓✓	✓	+	✓				2
186	Meradas Reyvenge	PENALTY			C									
		CONTENT	✓	+	+	+	✓+	✓-	+	✓				1
107	Mr Hickory Hollytime	PENALTY												
		CONTENT	✓	✓+	+	✓+	✓✓	✓+	✓+	✓				
182	One Fancy Savannah	PENALTY												
		CONTENT	✓	+	+	✓	✓✓	✓-	+	✓				
159	Trucker Sippin Boons	PENALTY												
		CONTENT	✓	✓+	✓+	+	✓+	✓	+	✓				
145	Splash O Metal	PENALTY												
		CONTENT	✓	+	+	✓	✓✓	✓	✓+	✓				
229	Once In A Rey Boon	PENALTY			CC									
		CONTENT	✓+	✓+	+	✓	✓+	✓	+	✓				2
212	CD Miss Pale Rey	PENALTY												
		CONTENT	✓	+	+	✓	✓+	✓+	+	-				
108	Brothers Belledancer	PENALTY			A									
		CONTENT	✓	✓	✓	✓	✓✓	✓	+	✓				1
133	Smart Lil Checks	PENALTY												
		CONTENT	✓	✓	✓	✓	✓✓	✓	✓+	✓				
0	0	PENALTY												
		CONTENT												

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			L ^{CC}	R ^{CC}	Stop	L 3/4	Stop	R 3/4	S/EX				
223	FHRMasterofillusion	PENALTY	1										
		SCORE	0	+1/2	0	+1/2	+1/2	+1/2	+1/2			1	7 1/2
190	One Special Nu Gun	PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2				7 4 1/2
200	Bay Boon Rising	PENALTY											
		SCORE	0	0	-1/2	+1/2	+1/2	+1/2	0				71
143	Test Your Metallic	PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1				74
175	Holly Chet	PENALTY											
		SCORE	+1/2	+1/2	-1/2	+1/2	+1/2	0	+1/2				72
132	Fletchetta CD	PENALTY		5N									
		SCORE	+1/2	-1/2	0	+1/2	+1/2	0	0		5		66 R
187	LK Skyline Boon	PENALTY				0							
		SCORE	+1/2	0	0						0		0
217	Very Smart Rosie	PENALTY											
		SCORE	0	0	0	+1/2	0	0	+1/2				71
160	Tinker With Linda	PENALTY											
		SCORE	+1/2	0	0	0	0	0	+1/2				71
165	Hail Cat	PENALTY		50									
		SCORE	+1/2								0		0
170	Cole Stop	PENALTY	11	1	12								
		SCORE	-1/2	-1/2	0	-1/2	0	0	+1/2		6		63
213	Diamond AK 47	PENALTY											
		SCORE	+1/2	0	+1/2	0	+1/2	0	+1				7 2 1/2

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			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	
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		CONTENT	✓	✓	✓+✓	✓	✓	✓+	✓				1	69½
190	One Special Nu Gun	PENALTY												
		CONTENT	✓	+	+++	✓+	✓+	+	✓					75
200	Bay Boon Rising	PENALTY												
		CONTENT	✓	+	✓+	✓	-	+	✓					73
143	Test Your Metallic	PENALTY												
		CONTENT	✓	✓	✓+✓	✓	✓	+	✓				2	71
175	Holly Chet	PENALTY												
		CONTENT	✓	✓+	✓+✓	✓	✓	+	✓-		K		4	68
132	Fletcher CD	PENALTY												
		CONTENT	✓	✓	✓+	✓	✓	✓+	✓-					68½
187	LK Skyline Boon	PENALTY												
		CONTENT	✓	+	✓+	✓	✓	+	✓					73½
217	Very Smart Rosie	PENALTY												
		CONTENT	✓	✓	✓+✓	✓	✓	✓+	✓					71½
160	Tinker With Linda	PENALTY												
		CONTENT	✓	✓	✓+✓	✓	✓	✓+	✓				1	71
165	Hail Cat	PENALTY												
		CONTENT	✓					+						0
170	Cole Stop	PENALTY												
		CONTENT	✓	✓+	✓+✓	✓	✓	-	+	✓		H	4	68
213	Diamond AK 47	PENALTY												
		CONTENT	✓	✓+	✓+✓	✓	✓	+	✓					74

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Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

-0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			L ^{CC}	R ^{CC}	Stop	L-3/12	Stop	R-3/12	Sl Bk				
196	Napa Cat	PENALTY	2										
		SCORE	0	0	0	0	+1/2	0	+1/2		2	69	
115	Smart Painted Boon	PENALTY	1/2							1/2			
		SCORE	0	+1/2	0	+1/2	0	+1	+1/2		3 1/2	69	
149	Royalest	PENALTY	1	1									
		SCORE	0	-1/2	-1/2	-1/2	-1/2	0	-1/2		2	65 1/2	
212	CD Miss Pale Rey	PENALTY		1 1/2									
		SCORE	0	-1/2	0	+1/2	+1/2	+1/2	+1/2		4	67 1/2	
152	Aint Waistin Time	PENALTY		1									
		SCORE	-1	-1/2	-1/2	-1/2	0	-1/2	0		1	66	
101	RJS Catolena	PENALTY		2									
		SCORE	+1/2	0	0	+1	+1/2	+1	+1/2		2	71 1/2	
176	Flogot To Smoke	PENALTY											
		SCORE	0	0	0	+1	+1/2	+1	+1/2			73	
125	Heza Sparky Playboy	PENALTY		2									
		SCORE	0	-1/2	0	0	0	0	-1/2		2	67	
103	Flint McCollough	PENALTY	1										
		SCORE	0	+1/2	-1	+1/2	+1/2	+1/2	+1		1	71	
198	ISR A Little Lace	PENALTY											
		SCORE	+1/2	+1/2	+1/2	0	0	0	+1/2			72	
156	Tom Dick And Harry	PENALTY	1/2 turn							1/2			
		SCORE	-1	0	-1/2	0	-1/2	-1/2	-1/2		5 1/2	61	
136	Royal Boon Roan	PENALTY											
		SCORE	+1/2	+1/2	0	0	0	+1/2	+1/2			72	

Judge's Signature: *Todd Williamson*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage



COW WORK JUDGE CARD

Effective November 16, 2020

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
196	Napa Cat	PENALTY												
		CONTENT	✓	-	✓✓-	✓	✓-	✓+	-					67½
115	Smart Painted Boon	PENALTY			L L		P							
		CONTENT	✓	✓-	✓+✓	✓	✓-	✓	✓				3	65
149	Royalest	PENALTY			L									
		CONTENT	✓-	-	✓+✓	✓	-	✓+	✓+				1	66
212	CD Miss Pale Rey	PENALTY			L									
		CONTENT	✓	✓	✓+✓	✓	✓	+	✓+				1	73
152	Aint Waistin Time	PENALTY												
		CONTENT	✓-	✓+	✓+✓+	✓	✓+	✓+	✓					72½
101	RJS Catolena	PENALTY			P		A					A		
		CONTENT	✓+	✓	✓+✓	✓	✓-	+	✓				4	66½
176	Flogot To Smoke	PENALTY												
		CONTENT	✓	+	✓+✓	✓	✓	+	+	=				72½
125	Heza Sparky Playboy	PENALTY			L		P							
		CONTENT	✓-	✓-	✓-✓	✓	✓-	✓+	✓				2	65
103	Flint McCollough	PENALTY					A							
		CONTENT	✓	+	✓+✓	✓	✓	+	✓				1	73
198	ISR A Little Lace	PENALTY												
		CONTENT	✓	+	✓+✓	✓	✓+	✓+✓	✓					74
156	Tom Dick And Harry	PENALTY					A							
		CONTENT	✓	-	✓+✓	✓	✓-	✓+	✓-				1	67
136	Royal Boon Roan	PENALTY	A											
		CONTENT	✓-	✓+	✓✓	✓	✓	+	✓					70

Judge's Signature: Todd Williamson

CLASS NP Derby

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

-0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 2

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			L Cc	R Cc	Stop	L 3/12	Stop	R 3/12	Sl Bk				
226	Boondocs Sally Rocks	PENALTY	1						1/2				
		SCORE	-1/2	-1/2	0	-1/2	0	0	0			1 1/2	67
0	0	PENALTY											
		SCORE											
0	0	PENALTY											
		SCORE											
0	0	PENALTY											
		SCORE											
0	0	PENALTY											
		SCORE											
0	0	PENALTY											
		SCORE											
0	0	PENALTY											
		SCORE											
0	0	PENALTY											
		SCORE											
0	0	PENALTY											
		SCORE											

Judge's Signature: Todd Williamson

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



COW WORK JUDGE CARD

Effective November 16, 2020

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1
Page: 2

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							& 1 POINT PENALTIES			Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY		
226	Boondocs Sally Rocks	PENALTY												
		CONTENT	✓	+	++		✓+ ✓	✓+ ✓	✓					75½
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
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		CONTENT												

Judge's Signature: Todd Williamson

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REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			L Cc	R Cc	Stop	L 3/4	Stop	R 3/4	Sl Bk			
237	Dynamite Kat	PENALTY			2							
		SCORE	0	0	0	0	0	0	+1/2		2	68 1/2
122	Metallic Metal	PENALTY										
		SCORE	+1/2	+1/2	-1/2	+1/2	-1	+1/2	0			70 1/2
206	Reydiant Cat	PENALTY										
		SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2			72 1/2
208	Smooth N Shiney 45	PENALTY										
		SCORE	0	0	-1/2	+1/2	0	0	-1/2			69 1/2
106	Wright On Forever	PENALTY	1	1	1							
		SCORE	-1/2	0	0	+1/2	+1/2	+1/2	+1/2		3	68 1/2
104	Bright Sided	PENALTY										
		SCORE	+1/2	+1/2	0	+1/2	+1/2	0	0			72
210	Catz Playn Smooth	PENALTY										
		SCORE	-1/2	-1/2	0	-1/2	-1/2	0	0			68
143	Test Your Metallic	PENALTY										
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			73
216	Forever Time	PENALTY	12	12								
		SCORE	0	-1	0	0	0	0	+1/2		6	63 1/2
116	Metallic Rocks	PENALTY	11	1								
		SCORE	-1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2		3	68
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature:

CLASS NP Ltd Derby

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**LIMITED COW WORK
JUDGE CARD**

Effective November 16, 2020

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch. at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

Set: 1

Page: 1

NO SCORE:

NE -Failure of an exhibitor to attempt to complete the work

- A- Abuse
- B-Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

(+ Excellent / + Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments		
237	Dynamite Kat				✓	+	✓	✓	✓		71	
122	Metallic Metal				✓	✓	✓	✓	✓		70	
206	Reydiant Cat				+	+	✓	+	✓		73	
208	Smooth N Shiney 45				✓+	✓+	✓	✓	✓		71	
106	Wright On Forever				+	✓	+	+	✓		73	
104	Bright Sided	A A	L		-	+	✓	✓	✓		65	
210	Catz Playn Smooth				✓	+	-	✓+	✓		70½	
143	Test Your Metallic				✓	✓	✓	✓	✓		70	
216	Forever Time				✓	✓+	✓+	+	✓		72	
116	Metallic Rocks	A	L		-	+	✓	✓	✓		67	
0	0											
0	0											

Judge's Signature: _____